EDUCATION

2016 - 2019

Bachelor's in Tech.
National Institute of Information and Technology

GITHUB

https://github.com/edetscript

SKILLS

- JavaScript, TypeScript, PHP
- React, Vue, Laravel
- Node.js, Express, Git
- MySQL, MongoDB, Postgres
- AWS, Google Cloud
- HTML, CSS, Webflow, Figma

PROJECTS

CloudSend - Easy Invoicing
https://cloudsend.io
Full-stack & tech team lead.

Copydeck - AI copywriter
https://github.com/copydeckai/
Built a copywriting tool with GPT-3 using natural language processing.

RECOGNITION

Dec 2019

OpenGov Hackathon Champion
https://policyalert.org/hackathon

ABEDNEGO Edet

Software Developer

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ABOUT ME

I am a seasoned and results-driven senior software developer with a proven track record of delivering high-quality solutions in diverse and challenging environments. With a strong foundation in agile software development, I excel in designing and implementing innovative software solutions that elevate business performance.

WORK EXPERIENCE

Prospero, Tel Aviv - Mar 2023 - Present
Senior Software Developer

- Contributed to Prospero's milestone achievement by facilitating the Wix and Prospero collaboration, allowing users to create proposals directly from the Wix platform using our integration.
- Collaborated with the design team to revamp the UI/UX, leading to a 15% decrease in bounce rates.

Vidor Inc., Lagos - Dec 2021 - January 2023
Senior Software Developer

- Played a crucial role in developing a product that propelled the company's revenue above $100,000.
- Architected and developed a scalable microservices architecture, improving system performance by 50% during peak loads.
- Managed junior developers, fostering a culture of continuous learning and skill development within the team.

Auth0, Bellevue - Feb 2019 - Mar 2020
Software Developer

- Collaborated with cross-functional teams to troubleshoot and resolve complex technical issues, ensuring smooth product deployment and customer satisfaction.
- Conducted code reviews and provided constructive feedback, contributing to a 25% reduction in post-release bugs